Inclusive Approaches to Teaching and Learning Post Covid through a UDL Lens

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TELLUTION



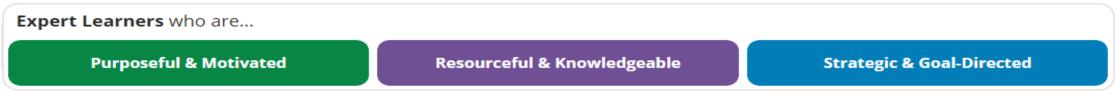


Why use Universal Design for Learning (UDL) in your practice?

By using the UDL framework educators can accept learner variability as a strength to be leveraged, not a challenge to be overcome. (Rose & Meyer, 2002)

# The goal of UDL is to create Expert Learners





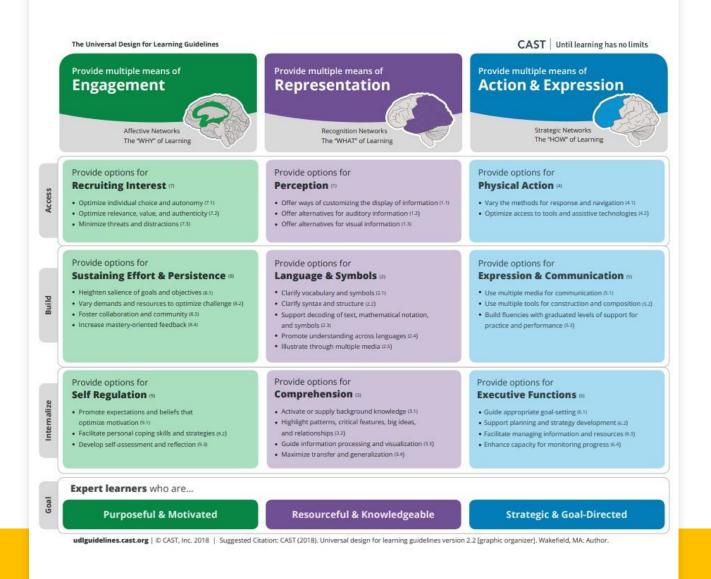
## **UDL** is about

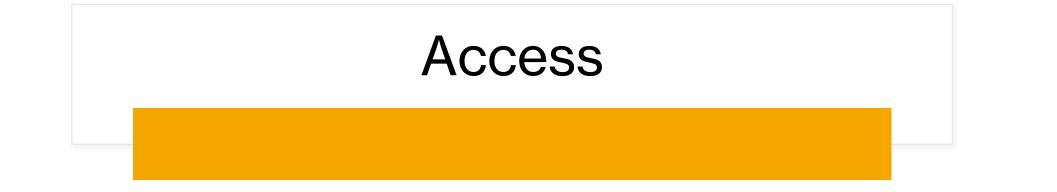
# Moving from Teaching Information to Teaching How to Learn



# UDL Framework

- Three Principles
- Multiple Means of Engagement
- Multiple Means of Representation
- Multiple Means of Action and expression
- The **Goals** for each **Principle** are at the bottom of each column.
- Each Principle has three Guidelines
- Each Guideline has multiple Check Points





#### The Universal Design for Learning Guidelines

#### CAST Until learning has no limits Provide multiple means of Provide multiple means of Provide multiple means of **Action & Expression** Representation Engagement Strategic Networks Affective Networks Recognition Networks The "HOW" of Learning The "WHY" of Learning The "WHAT" of Learning

### Provide options for **Recruiting Interest** (7)

- Optimize individual choice and autonomy (7.1)
- Optimize relevance, value, and authenticity (7.2)
- Minimize threats and distractions (7.3)

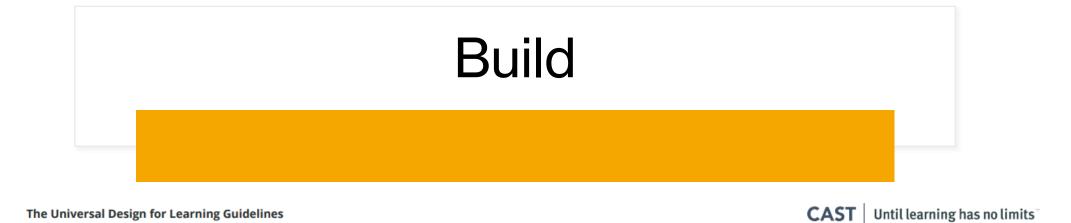
## Provide options for Perception (1)

- Offer ways of customizing the display of information (1.1)
- Offer alternatives for auditory information (1.2)
- Offer alternatives for visual information (1.3)

## Provide options for Physical Action (4)

- Vary the methods for response and navigation (4.1)
- Optimize access to tools and assistive technologies (4.2)

Access



#### Provide multiple means of Provide multiple means of Provide multiple means of **Action & Expression** Representation Engagement Strategic Networks Recognition Networks Affective Networks The "HOW" of Learning The "WHY" of Learning The "WHAT" of Learning Provide options for Provide options for Provide options for Sustaining Effort & Persistence (8) Language & Symbols (2) **Expression & Communication** (5) Heighten salience of goals and objectives (8.1) Clarify vocabulary and symbols (2.1) • Use multiple media for communication (5.1) Build • Vary demands and resources to optimize challenge (8.2) • Clarify syntax and structure (2.2) • Use multiple tools for construction and composition (5.2) • Foster collaboration and community (8.3) · Support decoding of text, mathematical notation, · Build fluencies with graduated levels of support for Increase mastery-oriented feedback (8.4) and symbols (2.3) practice and performance (5.3) Promote understanding across languages (2.4) Illustrate through multiple media (2.5)

# Internalise

The Universal Design for Learning Guidelines

## Provide multiple means of **Engagement**

Provide options for

**Self Regulation** (9)

optimize motivation (9.1)

· Promote expectations and beliefs that

Facilitate personal coping skills and strategies (9.2)

Develop self-assessment and reflection (9.3)

Affective Networks The "WHY" of Learning

# Provide multiple means of **Representation**

Recognition Networks The "WHAT" of Learning

## Provide options for **Comprehension** (3)

- Activate or supply background knowledge (3.1)
- Highlight patterns, critical features, big ideas, and relationships (3.2)
- Guide information processing and visualization (3.3)
- Maximize transfer and generalization (3.4)

## CAST Until learning has no limits

# Provide multiple means of Action & Expression

Strategic Networks The "HOW" of Learning

## Provide options for Executive Functions (6)

- Guide appropriate goal-setting (6.1)
- Support planning and strategy development (6.2)
- Facilitate managing information and resources (6.3)
- Enhance capacity for monitoring progress (6.4)